Dear Mrs. Wilcox,

I would like to discuss with you about **Cost of Revenue** of your project.

**What is cost of revenue?**
It is the **total cost of producing and distributing services** for the **Fan experience** in the facility.

**What are sources of Cost of revenue for your project?**

**FAN EXPERIENCE (REVENUE)**
- Visitor journey
- Wagering/betting
- Connectivity
- Event & Hospitality

**GAME FACILITIES (REVENUE/COST)**
- Game infrastructures
- TV Broadcast infrastructures
- Press & Media facilities

**TECHNICAL INFRASTRUCTURES (COST)**
- Audiovisual
- IT
- Security
- Building Management

**What impact for your project?**
If the cost of your infrastructures is not in perfect adequacy with your FAN EXPERIENCE needs: it will cost you millions and your economic models will not perform because you will have to absorb this cost during decades.

**When do you have to take care about cost of revenue?**
From the start of the project because:
- It will give more figures for the financing of your project
- It shows to lawmakers and cities boards you are not expecting revenues for taxes but you have a real vision of you costs
- Earlier you are taking care about this, larger are savings you can expect
- Design and engineering will be more efficient
Why discuss with us?

During these last 10 years we saved millions for our clients during construction steps of 12 stadiums, 5 arenas and 12 racetracks.

We also supported them to secure Economic models up to 21 years.

I would like to have the opportunity to organise this discussion through a first call or a meeting, depending on your availability.

With my kind regards.

Olivier MAZÉ
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