Message

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Sent: 1/29/2019 7:27:26 AM

To: Mindala Wilcox [/o=Inglewood/ou=Exchange Administrative Group

(FYDIBOHF23SPDLT)/cn=Recipients/cn=b46bfd8a1e12482fb4f973bea21d23c4-Mindala Wilcox]

Subject: Cost of Revenue of Inglewood's Arena Project

Dear Mrs. Wilcox,

I would like to discuss with you about Cost of Revenue of your project.

What is cost of revenue?

It is the total cost of producing and distributing services for the Fan experience in the facility.

What are sources of Cost of revenue for your project?

FAN EXPERIENCE (REVENUE)

- Visitor journey
- Wagering/betting
- Connectivity
- Event & Hospitality

GAME FACILITIES (REVENUE/COST)

- Game infrastructures
- TV Broadcast infrastructures
- Press & Media facilities

TECHNICAL INFRASTRUCTURES (COST)

- Audiovisual
- IT
- Security
- Building Management

What impact for your project?

If the cost of your infrastructures is not in perfect adequacy with your FAN EXPERIENCE needs: it will cost you millions and your economic models will not perform because you will have to absorb this cost during decades.

When do you have to take care about cost of revenue?

From the start of the project because:

- It will give more figures for the financing of your project
- It shows to lawmakers and cities boards you are not expecting revenues for taxes but you have a real vision of you costs
- Earlier you are taking care about this, larger are savings you can expect
- Design and engineering will be more efficient

Why discuss with us?

During these last 10 years we saved millions for our clients during construction steps of 12 stadiums, 5 arenas and 12 racetracks.

We also supported them to secure Economic models up to 21 years.

I would like to have the opportunity to organise this discussion through a first call or a meeting, depending on your availability.

With my kind regards.

Olivier MAZÉ CEO

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